

分析mysql acid设计实现

blog- xiaorui.cc

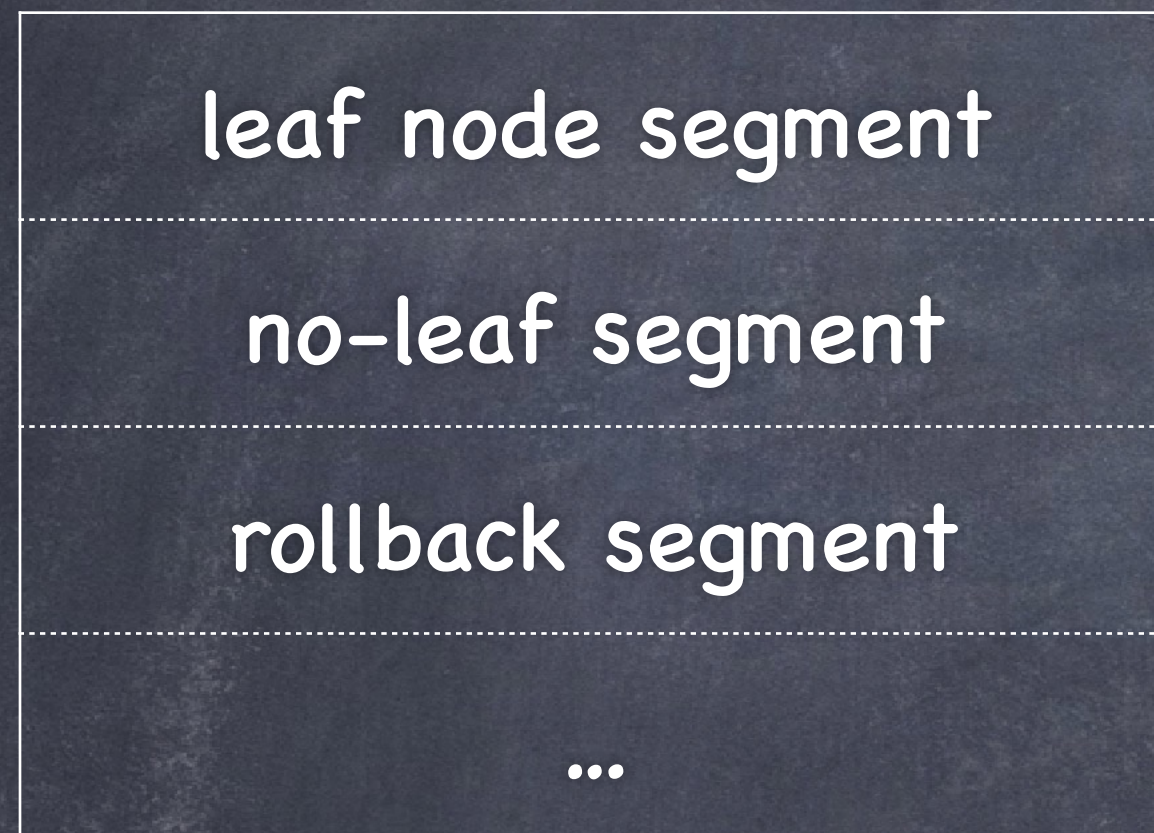
author- [rfyamcool](#)

List

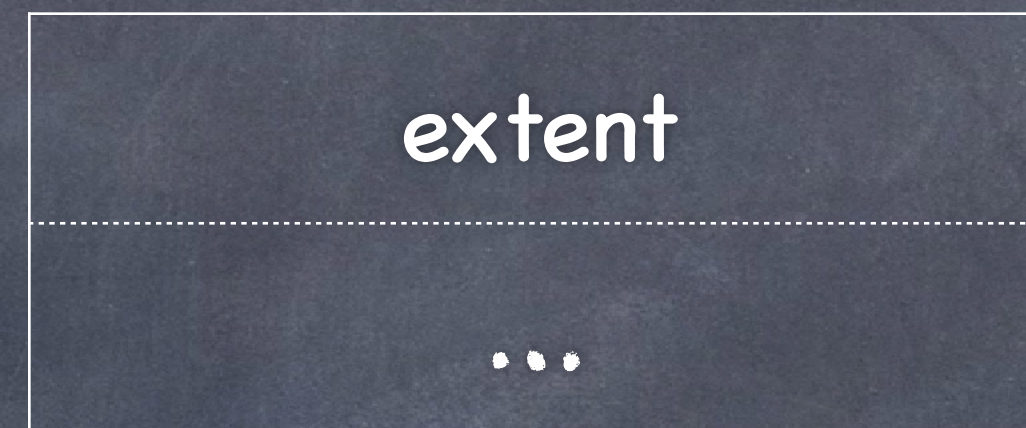
- innodb 基本结构
- innodb acid 概念
- innodb buffer pool
- mvcc
- 各种延伸
- 锁, 各种锁

innodb的抽象结构

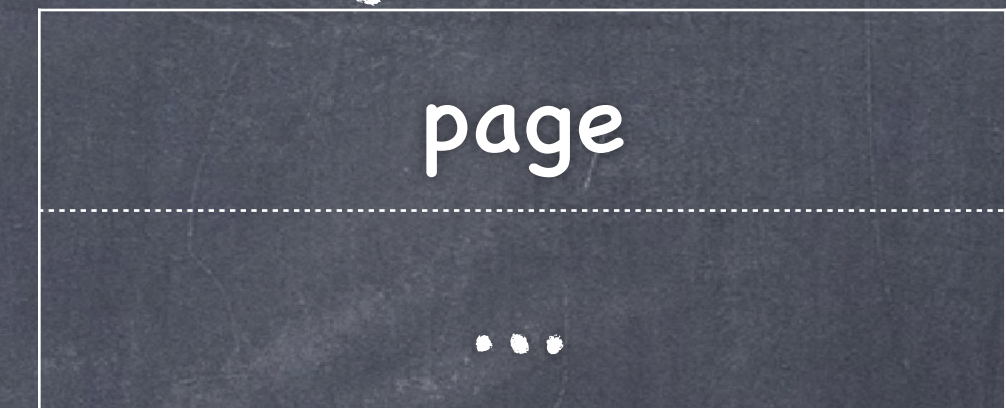
tablespace



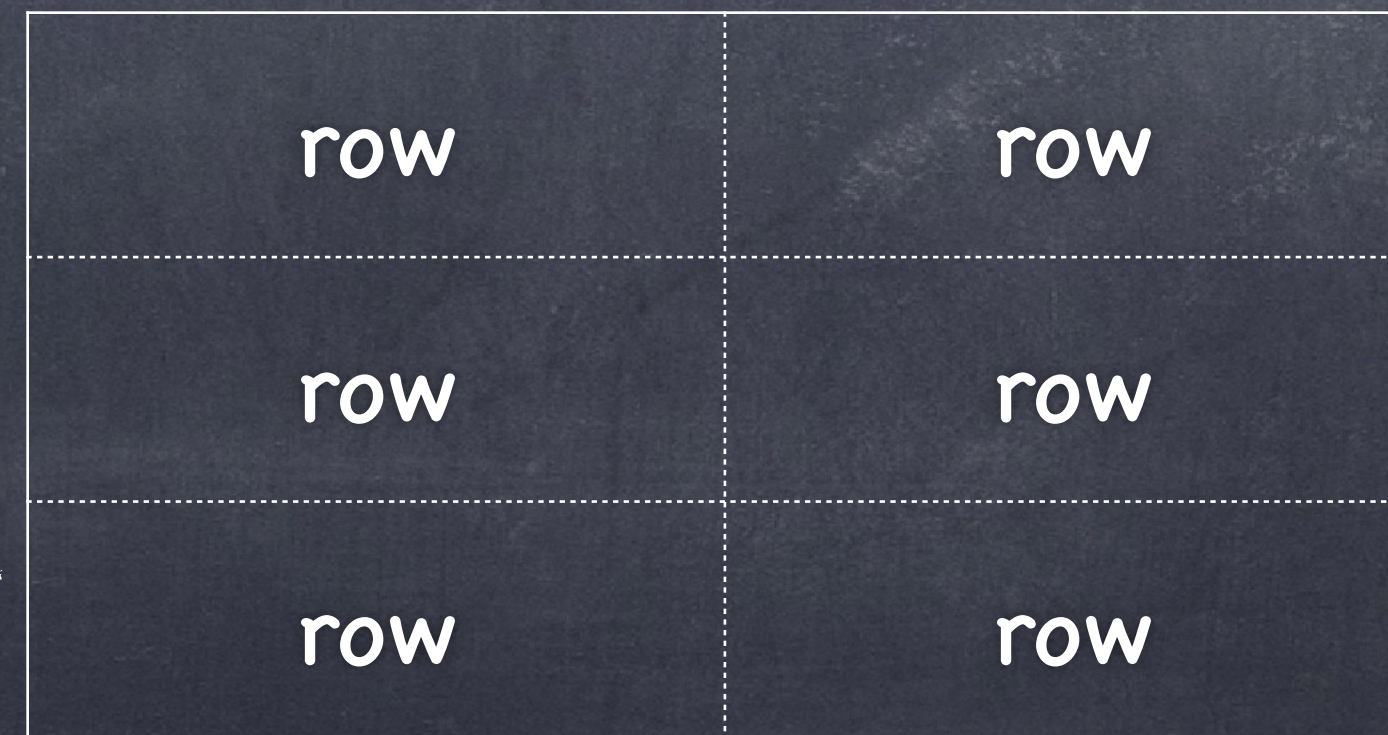
segment



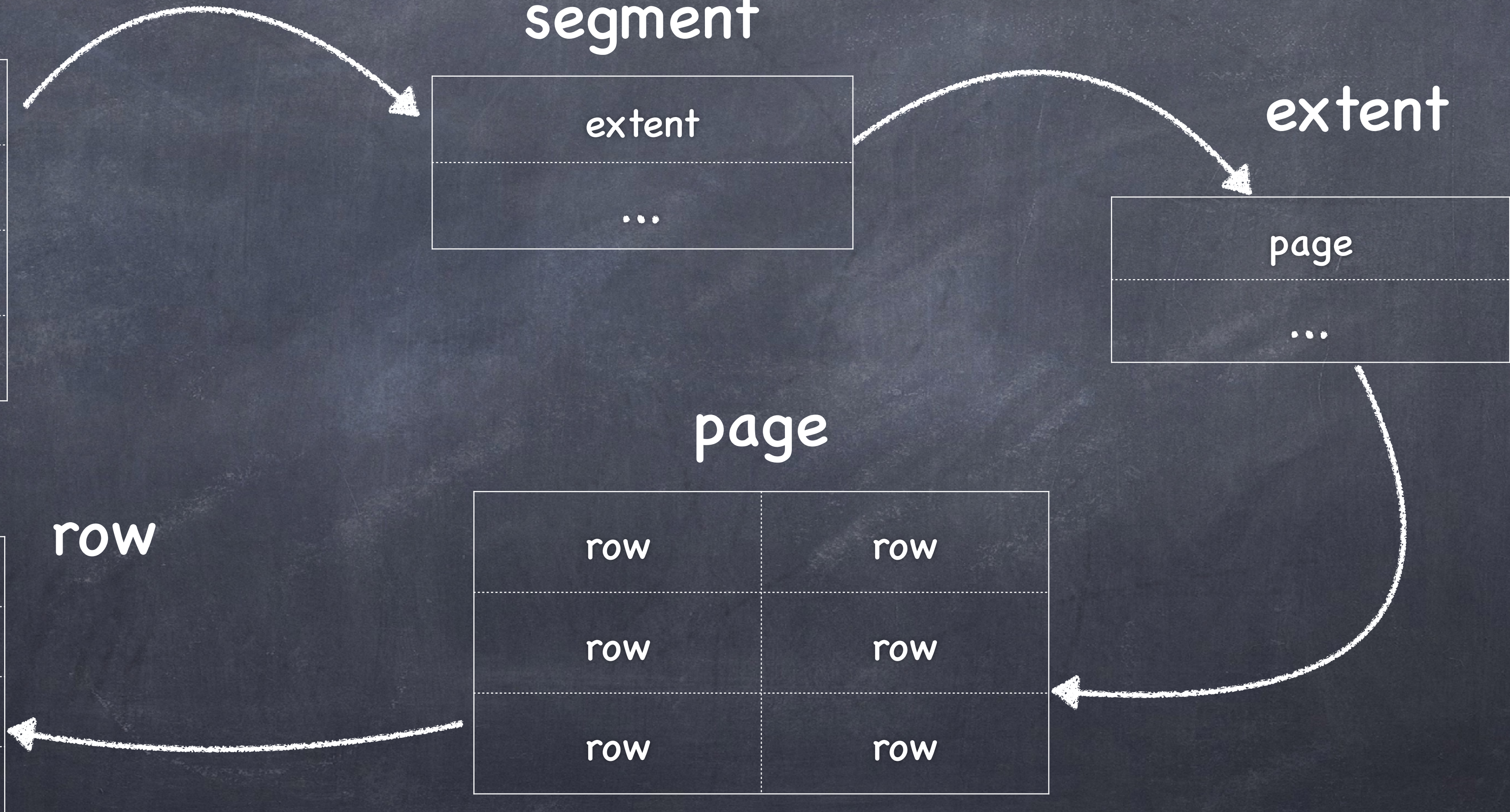
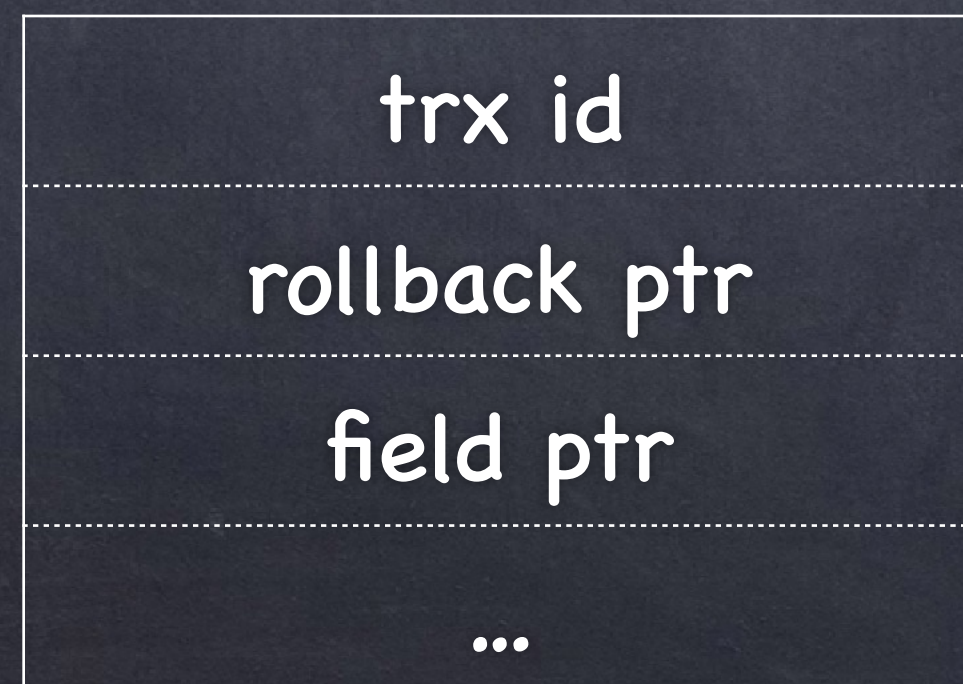
extent



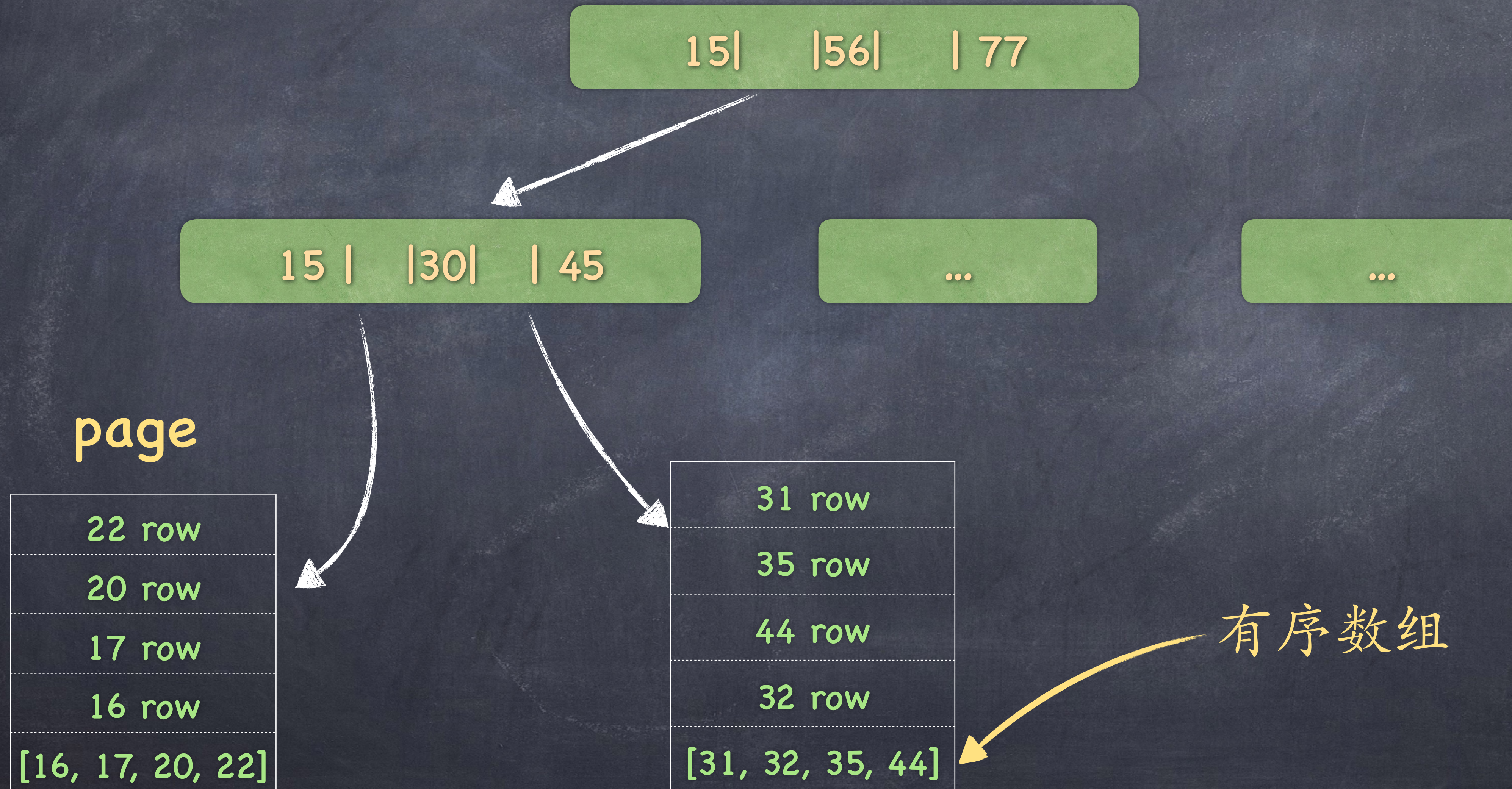
page



row



b+tree 数据结构



file system vs disk

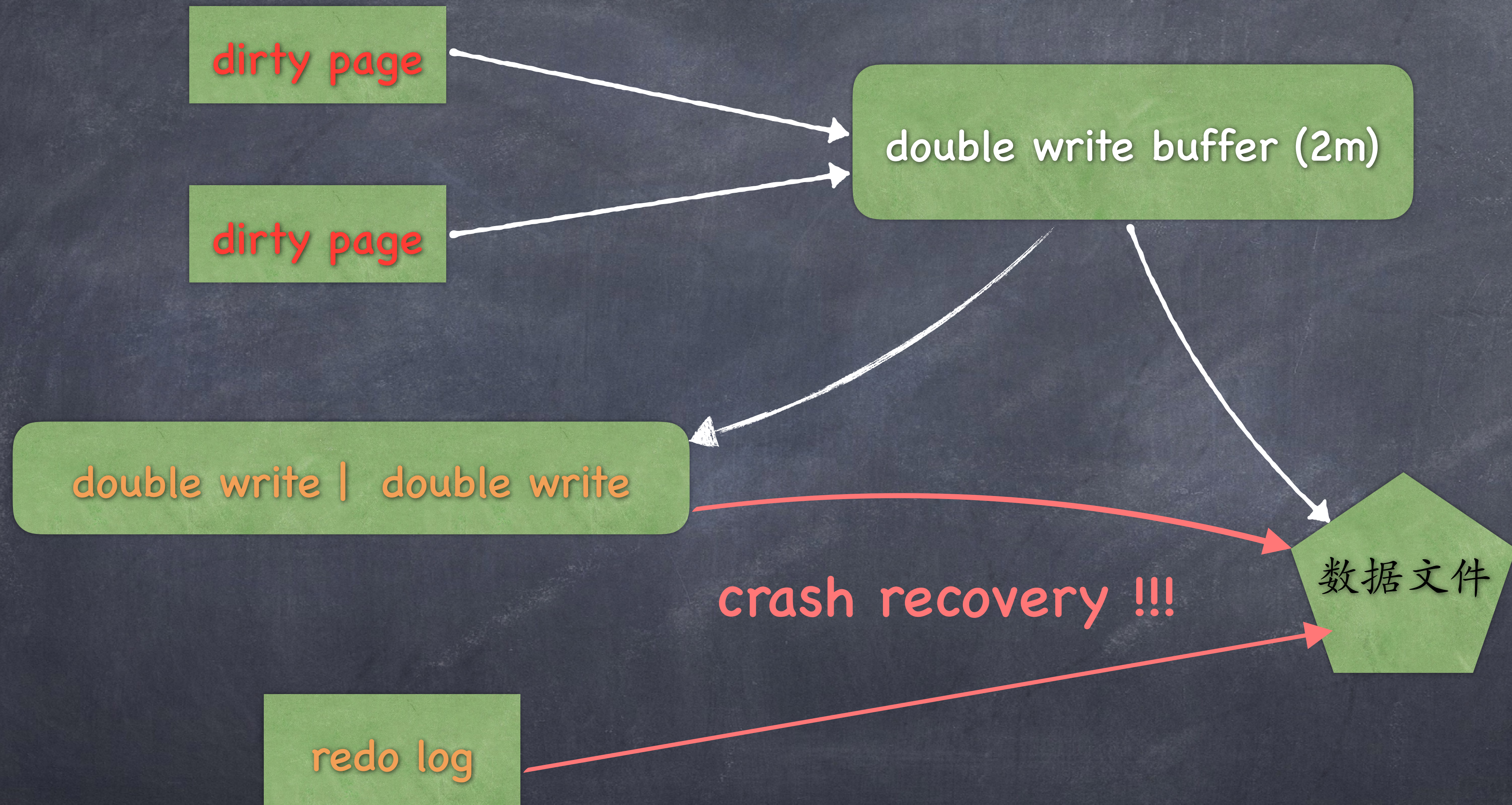
innodb engine - - - > 16k

file system - - -> 4k

disk - - - > 512 bytes

size不同如何上下对齐?

- partial page write ?
- 解决办法是 doublewrite buffer + doublewrite
- doublewrite 性能影响? 5% - 10%



what is acid

- atomicity
- consistency
- isolation
- durability

atomicity

- 一个事务为一个原子 不可分割
- 要么成功 要么失败

consistency

- 经过一系列改动及异常崩溃，最后的结果是我要的。
- 最终一致性
- 强一致性

isolation

- mvcc

- 隔离级别

- READ UNCOMMITTED

- READ COMMITTED

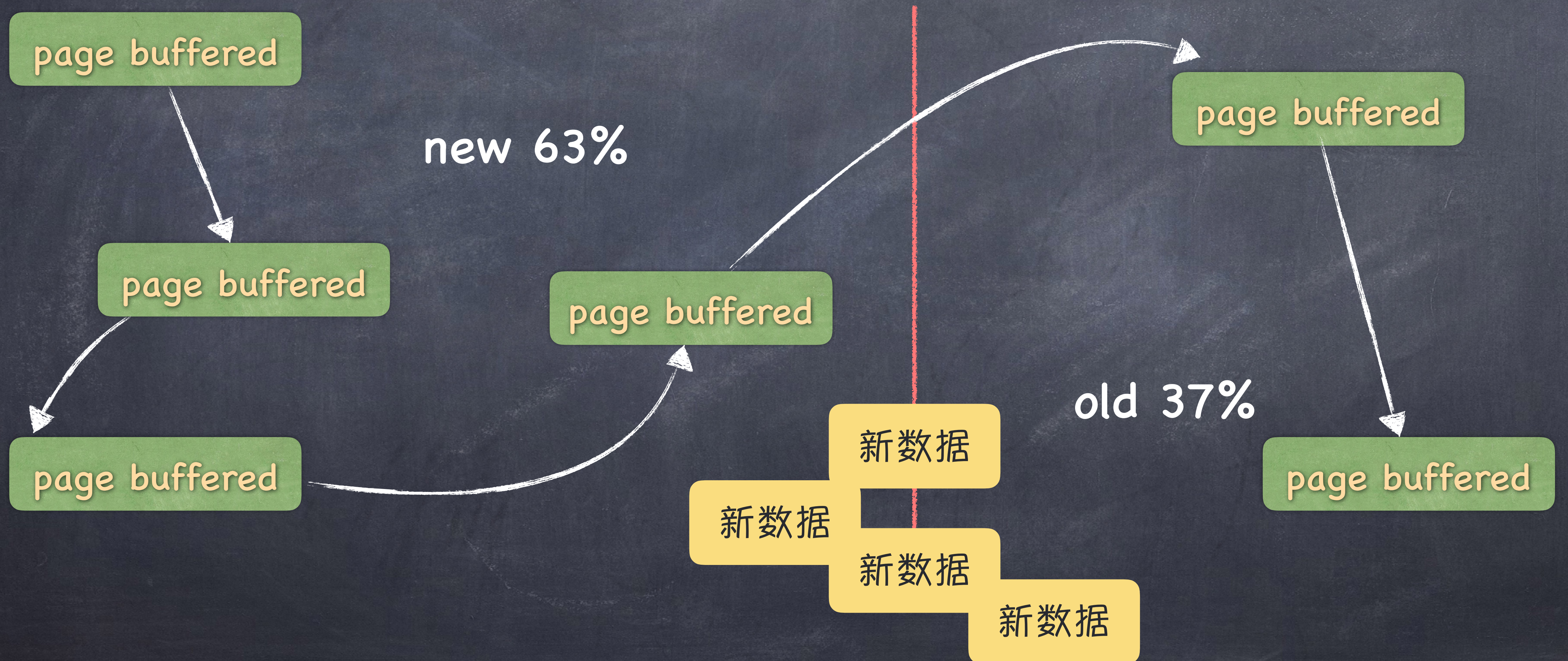
- REPEATABLE READ

- SERIALIZABLE

durability

- 一旦提交成功，那么事务涉及的数据都会持久化
- 即使系统崩溃，修改的数据也不会丢失

innodb buffer pool



update where blog = 'xiaorui.cc'

data in buffer pool

no !

Load page to buffer

yes !

update data and mark **dirty page** !!!

```
graph TD; A[update where blog = 'xiaorui.cc'] --> B{data in buffer pool}; B -- "yes !" --> D[update data and mark dirty page !!!]; B -- "no !" --> C[Load page to buffer]; C --> D;
```

The flowchart illustrates a database update process. It begins with an update query: 'update where blog = 'xiaorui.cc''. This query leads to a decision point: 'data in buffer pool'. If the data is present in the buffer pool (labeled 'yes !'), the process proceeds to 'update data and mark dirty page !!!'. If the data is not in the buffer pool (labeled 'no !'), the process first 'Load page to buffer' and then proceeds to 'update data and mark dirty page !!!'.

innodb buffer pool

- lru
- dirty page
- free list
- flush list

一些概念总览

- redo
- undo
- checkpoint
- purge

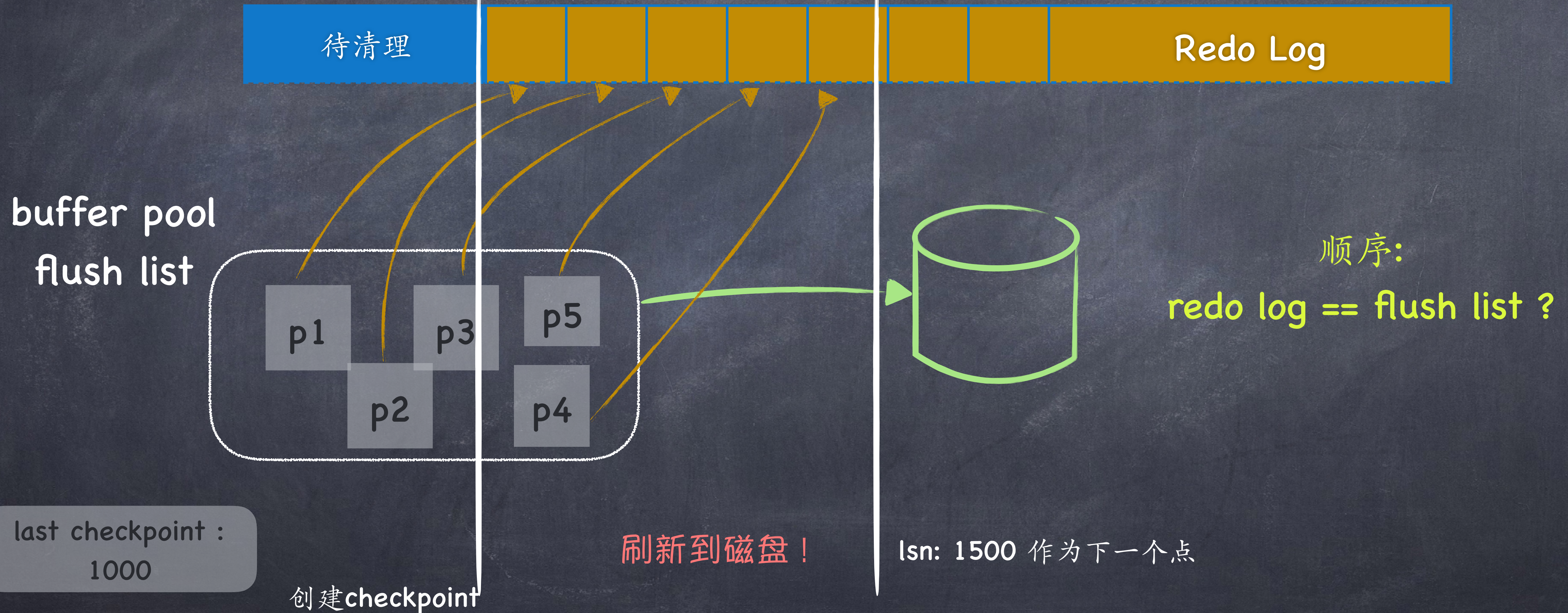
if not checkpoint

- 写操作都是在buffer pool进行，每次提交都会顺序io增加redo日志。
- buffer pool里面的dirty page越来越多。
- redo 越来越大，导致recovery时间过长。

if checkpoint

- 当 buffer pool 内存不够用时, 将dirty page刷新到文件.
- 当redo文件过大又不可循环写入时, 同上
- 缩短crash recovery时间

checkpoint + lsn



一个事务过程

1. begin

2. undo log

if crash ?

3. update where id = xxx;

if crash ?

4. redo buffer

if crash ?

5. redo fsync; binlog; commit

one of three happen crash ?

redo

- when redo save ?
 - when commit !
- 顺序io
- page number + block
- when redo reduce ?
 - Ringbuffer full
 - flush timer run

undo

- 随机io
- 是否存入文件, 取决于buffer pool

flush log rule

innodb_flush_log_at_trx_commit = 0

innodb_flush_log_at_trx_commit = 1

innodb_flush_log_at_trx_commit = 2

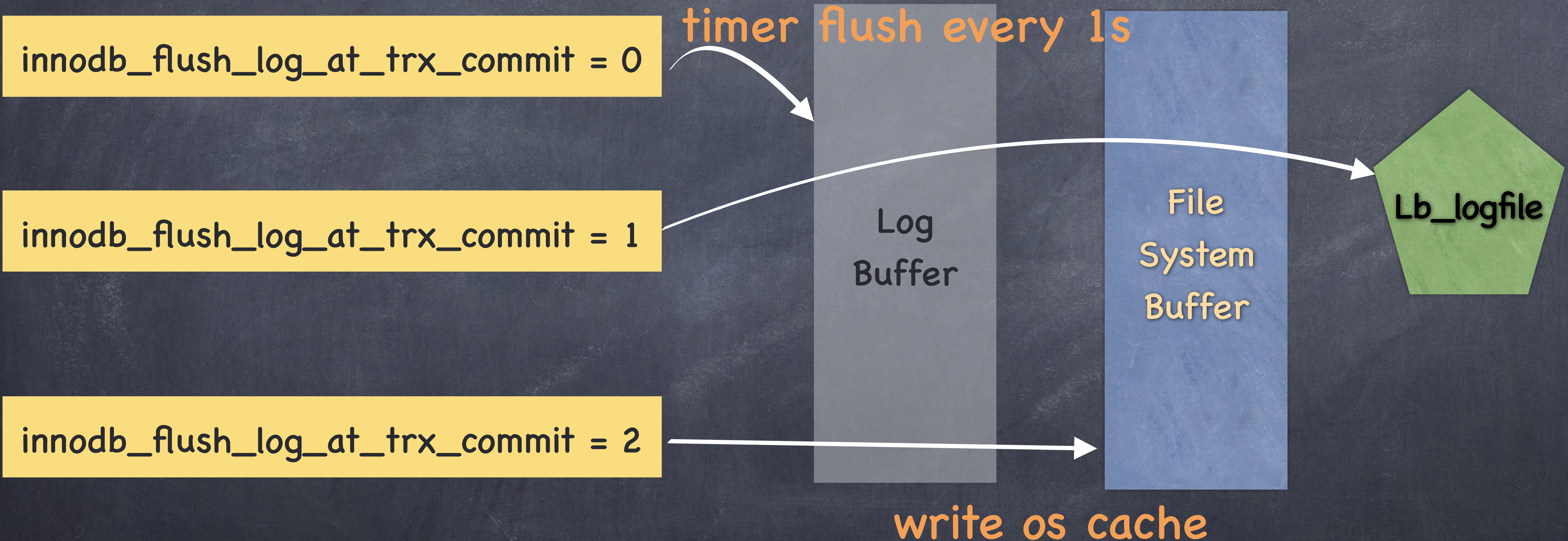
timer flush every 1s

Log
Buffer

File
System
Buffer

Lb_logfile

write os cache



数据库并发处理的演变

- 👁 基于表的读写锁
- 👁 基于索引的读写锁（分离锁）
- 👁 mvcc

mvcc

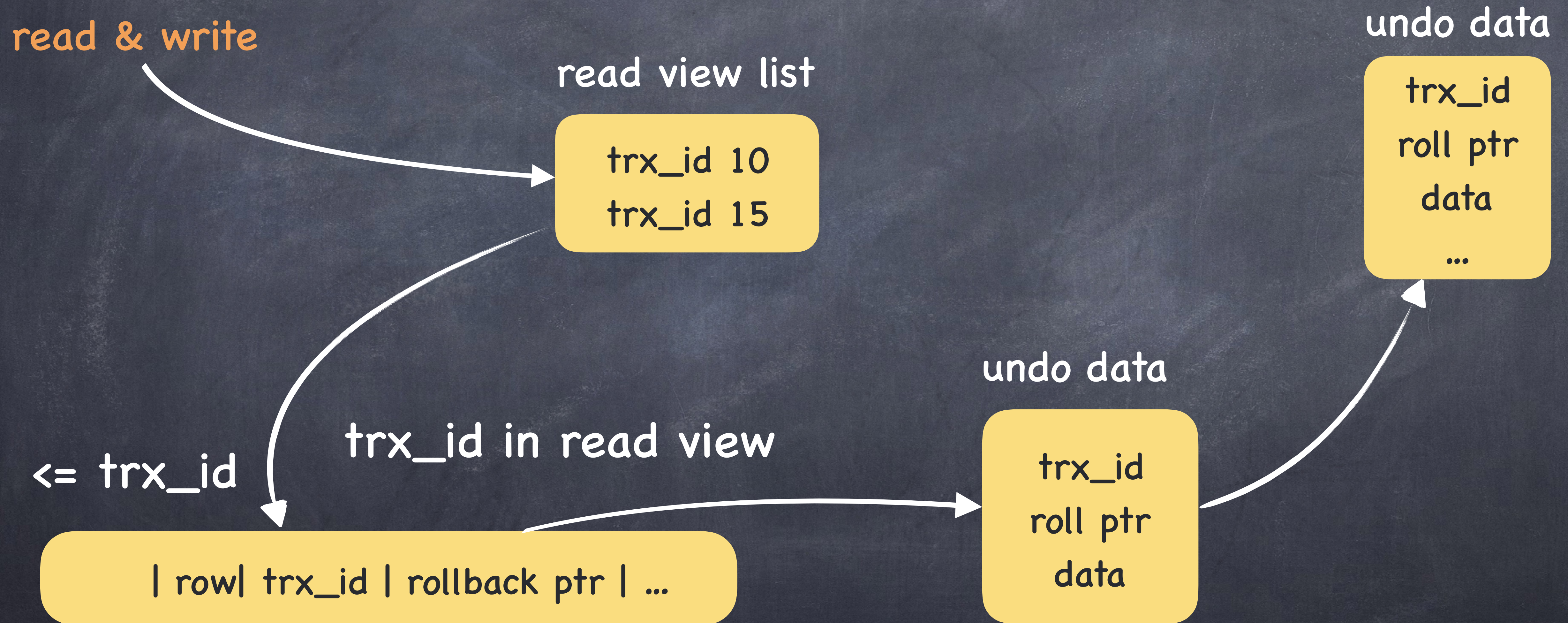
- 读读非阻塞
- 读写非阻塞
- 写写阻塞

一句话, 并发的效果, 串行的结果 !!!

又是概念

- read view
- 隐藏字段
- 是否可见的条件
- 当前读
- 快照读

mvcc流程图



幻读

- record lock
- gap lock
- next gap lock

业务数据不一致

事务 A

事务B

ts

begin

ts

select stock where ticket=10 **stock=1**

ts

begin

ts

update stock=stock-1 **stock=0**

ts

commit

ts

select stock where ticket = 10

ts

update stock=stock-1 **stock=-1**

ts

commit

最后 -1

互斥锁 vs 乐观锁

- 互斥锁

- `select * from train where ticket = 10 for update;`

- 乐观锁

- `while 1:`

- `update train set stock=stock-1 where ticket = 10 and stock = x;`

crash recovery

- 从doublewrite 修正缺斤少两的page
- 重做提交的redo日志
- 回滚执行一半的 未提交的 事务

"Q & A"

-fengyun rui